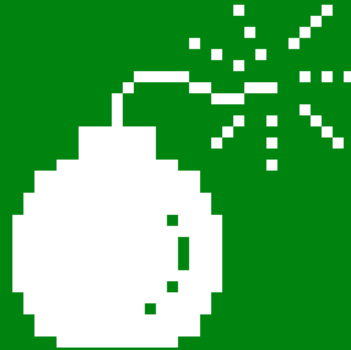
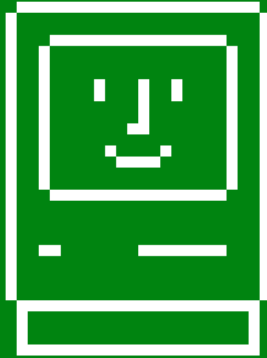


AD 23300 Electronic Media Studio



Susan Kare, Smiling Macintosh and Bomb, computer icons, 1984

AD23300 Electronic Media Studio

section 1 (CRN: 62874)

Fall 2017, MW 11:30-2:20pm

Prof. Fabian Winkler (fwinkler@purdue.edu)

prerequisites: none

section 2 (CRN: 11926)

Fall 2017, TTh 2:30-5:20pm

Janna Ahrndt (jahrndt@purdue.edu)

prerequisites: none

Please note: this course is initially restricted to Art&Design programs - until open registration on April 23rd. We normally have some spaces left so all other interested students are encouraged to check at open registration.

The Electronic Media Studio is an introductory course dedicated to the exploration of a range of artistic practices using the computer as a tool for creative expression. It consists of technical workshops, creative assignment work and class discussions and critiques. The course begins with a media-archeological excavation of the Zoetrope, one of the first devices that translated still images into moving images - a key moment in the history of electronic and time-based art. It continues with explorations into the field of sound and brings together digital images and sounds in a section on animation. In the second half of the semester, we will challenge ideas of traditional "linear" media with experiments in basic interactivity and learn simple computer graphics programming techniques using Processing. The course closes with a documentation of all the works in form of a WWW presentation.

ETB
Electronic and Time-Based Art
Department of Art & Design

For more information go to: <http://www.cla.purdue.edu/academic/vpa/ad/act>