In this presentation, Professors Fabian Winkler and Shannon McMullen will outline this relatively new area of interdisciplinary arts practice that combines recent streams in contemporary art such as net art, bio art, robotic art, artistic game modding, hacktivism, video and sound art. With the use of new media technologies these artworks usually emphasize process – changing conditions over time – rather than a static final artifact (such as a painting, sculpture, photograph, etc.).

Furthermore, Winkler/McMullen will introduce the program in Electronic and Time-Based Art (ETB) a new area of study in the Department of Art and Design at Purdue University.

This presentation will be illustrated by examples of ETB artworks: media archeological excavations and artifacts from the 19th and 20th century; seminal works of art that have defined the field in recent years; graduate student projects from the ETB area at Purdue and Winkler/McMullen’s own projects.

For more information go to: http://www.cla.purdue.edu/vpa/etb/